Unix CLI and Some C

Goals Today...

- Getting connected to the Linux machines.
- Principles of Unix Shell commands.
- Command line text editing.
- Makefiles and compiling C programs.
- Compiling a Linux Kernel.

Connecting to Linux Machines

- There are four Linux boxes in O/U 308
 - tron.cs.kzoo.edu
 - pong.cs.kzoo.edu
 - joust.cs.kzoo.edu
 - frogger.cs.kzoo.edu
- The only way to connect remotely is through ssh.
 - From a Mac, start a terminal and type:
 - ssh yourusername@curie.cs.kzoo.edu
 - From a PC, download putty, and follow the instructions.

Why Bother with a CLI?

- Convenient for low bandwidth connections.
- There are always some jobs that are difficult or impossible with a GUI.

Unix Commands

- Many too many to talk about here.
- A few useful ones.
 - pwd, ls, cp, mv, rm, mkdir
 - cat, less, more, tail
 - grep, who, diff, wc, date
 - man

Providing Input to Commands

- Commands generally take two types of input:
 - Flags change the way the command works,
 - ls
 - ls -l
 - •ls -la
 - Files specify the data the the commands will act on.
 - ls -l tmp.txt
 - cp tmp.txt tmp_cpy.txt

Specifying Files

- Files may be specified according to relative or absolute paths.
 - Absolute:
 - ls -l /home/nsprague/myfile.txt
 - Relative
 - ls -l myfile.txt
 - ls -l ../myfile.txt (".. " indicates directory above the current directory)

Wildcards

- Most commands that accept file input, accept wildcards that allow pattern matching.
- * represents anything.
- ? represents any single character.
- cat *.txt
 - prints the contents of every file that ends in .txt.
- cat file?.txt
 - prints file1.txt, file2.txt, filea.txt, etc.

Redirection

- Output can be redirected to a file:
 - ls -l > file_list.txt (creates)
 - ls -l >> file_list.txt (appends)
- Input can be read from a file:
 - grep thestring < look_in_file.txt</pre>

Pipes

- Output from one command can be "piped" into the input of another:
 - who | Is -I
 - who | grep sprague | wc -l > num_sprague.txt

Building Programs in C

- Unlike Java, C programs typically have separate files for declarations (.h) and definitions (.c).
- If one file_a.c needs to access methods defined in file_b.c, then it will include a statement like:
 - #include "file_a.h"
- This is a preprocessor directive.
- It does exactly what you would expect.
- C compilation really has three steps:
 - preprocess -> compile -> link.

Sample C Program

• fibonacci.h:

Protects against repeated includes.

#ifndef FUNCTIONH_DEFINED
#define FUNCTIONH_DEFINED

```
int fibonacci(int n);
```

#endif

• fibonacci.c:

```
#include "fibonacci.h"
int fibonacci(int n) {
    if (n <=1) {
        return 1;
        } else {
        return fibonacci(n-1) + fibonacci(n-2);
        }
    }</pre>
```

Continued

• main.c

```
int main(int argc, char* argv[]) {
    int num = atoi(argv[1]);
    printf("%d\n", fibonacci(num));
}
```

- argc and argv???
- Command line arguments:
 - argc is the number, argv is an array of char*'s (strings)

Pointers to Functions

• Let's look at some sample code...

Compiling C Programs: The Simple Way

- gcc the_code1.c the_code2.c
 - Results in an executable named a.out.
 - Note that we don't need to list any .h files.
- gcc the_code1.c the_code2.c -o the_program
 - Results in an executable named the program.

Compiling C Programs

- What if you have 33432 .c files, and you only changed one?
- We can create object files (.o) that can be linked into the final executable.
 - .c -> compiler -> .o -> linker -> executable
- We can recompile just one file, then relink.
- Sounds like a pain to keep track of...
 - make is a utility for keeping track of dependencies when building large programs.
 - Gets its input from makefiles.

Makefiles



• Format is:

target: dependencies <TAB>action

More on Makefiles

• It is also possible to use variables:

• There is much much more...

Debugging C Programs

- The GNU debugger is gdb.
- Notice the -g on the previous slide.
- Tells gcc to include debugging information in the executable.
- Running the debugger:
 - gdb your_executable
- Setting a breakpoint:
 - break fibonacci.c:6
 - run

Compiling and Installing A Linux Kernel

• Let's do it...

Linux Coding Preview

- Even when compressed, the Linux kernel takes up about 45 megabytes.
- Problem is keeping track of many different versions related by small changes.
- Solution is diff/patch.
- Creating a patch:

diff -uprN linux-2.6.12-vanilla linux-2.6.12-withchanges > /tmp/patch

• Applying a patch (in the top level source directory.)

patch -p1 < /tmp/patch</pre>