Guidelines for Project Presentations

The following should be included in your presentation. You should have slides with some of this information, while other components, like the demo, may be live. You'll have about 20 minutes, so be sure to practice how you are going to do the presentation. Everyone in the group should present some part of your project.

1) Project description. What is the purpose of your app?
2) Audience. Who are the intended users of the app?
3) Demo. Show the user interface, the navigation of the app, the features of the app, etc. Demonstrate what the app does at this point. Ideally this would be through an emulator/web emulator, but depending on the functionality of your app, it may be necessary to use screen shots.
4) Design choices. Discuss what decisions you made in the user interface and the choice of database and why you made those decisions.
5) Barriers overcome. Discuss barriers your group had to overcome to get your app to this point. Discuss how the goals for your app changed as the quarter progressed.
6) Future ideas. Discuss where the app would go from here in an ideal world. Are there additional features to be implemented?