## Algorithm OM(0)

- 1) Commander i send out a value  $v \in \{0, 1\}$  to every lieutenant  $j \neq i$
- 2) Each lieutenant j accepts the value from i as the order from commander i

## Algorithm OM(m)

- 1) Commander *i* sends out a value  $v \in \{0, 1\}$  to every lieutenant  $i \neq j$ .
- 2) If m > 0, then each lieutenant j, after receiving a value from the commander, starts a new phase by broadcasting it to the *remaining* lieutenants using OM(m-1). In the phase, j acts as the commander. Each lieutenant thus receive (n-1) values:
  - a) a value *directly* received from the commander i of OM(m) and
  - b) (n-2) lieutenants resulting from their broadcast OM(m-1). If a value is not received, then it is substituted by a *default* value.
- 3) Each lieutenant chooses the *majority* of the (n-2) values received by it as the *order* from the commander *i*.



Figure 1. An illustration of OM(1) with four generals and one traitor: the messages at the upper level reflect the opening messages of OM(1), and those at the lower level reflect the OM(0) messages that are triggered by the upper level message. The left-hand figure, Lieutenant 3 is the traitor and the right-hand figure shows Commander 0 as the traitor.

## References

[1] Sukumar Ghosh. Distributed systems: an algorithmic approach. CRC press, 2014.